



## **Jax Oleum - Solid Wood & Engineered Flooring**

### **Application Instructions**

1. The flooring should be sanded with an 80 to 100 grit paper or with a 100 sanding mesh pad on the buffing machine.
2. All dust must be removed from the sanded floor by vacuum, with a damp cloth or turpentine.
3. The floor should be oiled straight after cleaning once the floor is completely dry.
4. Follow either method 1 or 2 below

#### **Method 1**

5. Oil to be liberally trowelled & then left to dry for +/- 15 minutes.
6. It should then be buffed with a heavy duty buffing machine using a beige pad, until the oil starts gelling, the excess must be wiped off with a cloth, and the floor must then be buffed evenly with a white pad.

#### **Method 2**

5. Oil to be liberally trowelled & then rolled with a fine mohair roller to create an even uniform finish.
6. The floor should not be used for at least 12 -24 hours. Full cure takes 7 - 14 days & no water should be used on the floor during that time.

### **Maintenance Instructions**

1. The floor should be swept or vacuumed daily.
2. Once a week, or as required, a wax cleaner should be used to clean the floor. Apply this with a micro fibre mat, mutton cloth or something similar. We recommend products like Lobo, etc.
3. Jax Soft Wax can be applied monthly, & the Lobo Aqua Wax Care every 6 months, for added protection.
4. For extra protection & a slight shine, Jax Soft Wax or Loba Aqua Wax care should be applied to the oiled floor 24 hours after the oiling.
5. For high traffic floors Loba 2K Invisible Protect gives a completely matt durable water resistant finish. This can be applied 24 hours after the Jax Oleum application. Maintenance of the floor is also reduced.

### **Tips and Tricks**

- Floor should be kept as dirt free as possible
- The micro fibre mat, mutton cloth or mop used should be damp and **not too wet** as excess water applied on the floor may bring about problems over time
- Spills should be wiped off as soon as possible, Lobo's Clean Fix, is good for spill stains